



FOR IMMEDIATE RELEASE:

Flashing Lights – Updated Release Date: 7th June

Banbury, Oxfordshire – 4th May 2018

[Flashing Lights](#), the upcoming emergency services simulator, will now release on 7th June. While originally set for release on 18th May, Flashing Lights has been delayed in order to secure a stronger Early Access launch.

The three-week delay allows us time to not only polish Flashing Lights further, but to add more missions and content for the Early Access launch. As a result of the short delay, Flashing Lights' Early Access launch will now feature a reputation system which charts players' in-game actions in real-time, such as completing missions or causing damage to the city. Download the new screenshots by clicking [here](#).

About Flashing Lights

Flashing Lights is a single player and multiplayer emergency services simulator focusing on police, firefighters and emergency medical services. Enrolling with one of these departments, players will take on unique missions and rewards in an open world. Players will engage in desperate car chases, diagnose life-threatening injuries, and put out lethal fires. Each department has its own vehicles, equipment and abilities for players to take control of.

Take a peek at the [release date announcement trailer](#) to see the game in action.

Press Preview Build Now Available

A special preview build for Flashing Lights is now available for press. If you are a member of the press, an influencer or a streamer, please email jamesc@excalibur-games.com directly and ask to play the preview build.

In order to request a press copy for the full game, please request a code via [Keymailer](#), or directly email jamesc@excalibur-games.com.

All Links

Flashing Lights on Steam: <http://store.steampowered.com/app/605740>

Flashing Lights Website: <http://flashinglightsgame.com>

Flashing Lights Screenshots: : http://217.174.240.146/fl_screens_04052018.zip

Flashing Lights Release Date Announcement Trailer: <https://www.youtube.com/watch?v=TepMtQpLIMs>

Flashing Lights Keymailer Listing: <https://www.keymailer.co/g/games/47814>



Contact

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About the Developer - Nils Jakrins' Team

Flashing Lights is Nils' debut game, and is inspired directly by his own passions. Having wanted to play an open world multiplayer emergency simulator with friends, Nils took the idea into his own hands and began working on Flashing Lights in his spare time. Now, having been signed on by Excalibur Games, Nils is working full time to release Flashing Lights in Early Access on 7th June 2018, as part of a team.

About Excalibur

Excalibur Games is the publishing arm of parent company Contact Sales Ltd, which was founded in 1997.

Excalibur Games has moved forward to release its own original products, in addition to widely recognised licensed titles.

European Ship Simulator, World Ship Simulator, Better Late Than DEAD and Counter Terrorism Unit have all been published digitally on Steam, and physically for retailers.

Excalibur has worldwide Microsoft™ Xbox One, Sony™ Playstation 4 and Nintendo™ Switch publisher status.

Excalibur will also continue to license high-end simulation franchises such as Euro Truck Simulator and American Truck Simulator, from highly acclaimed developer SCS Software.

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