



FOR IMMEDIATE RELEASE:

Craftlands Workshope 13th October 2020 Release Date and Soundtrack

Banbury, Oxfordshire –23rd September 2020

Arvydas Žemaitis and Excalibur Games are excited to reveal that Craftlands Workshope will be releasing two days earlier than originally planned, now launching into Early Access on the 13th October 2020! After multiple community betas we are pleased to bring forward the release date. This means that Craftlands Workshope will be available at the end of the 2020 Steam Games Festival: Autumn Edition. A demo will be on offer during the event for players to get a glimpse into the outlandish world of Craftlands Workshope before the game becomes available.

Alongside this, we are excited to release two pieces of original Craftlands Workshope music, 'Craftlands Workshope Main Theme' and 'Wind in the Sky'. Check them out in a playlist [here](#).

About Craftlands Workshope

From the out-there imagination behind the Shoppe Keep series comes a brand-new fantasy business adventure set in the clouds.

Craft your way to the top

A hastily scribbled note on Allcraft's door means you're now the proud owner of a dilapidated workshope. You know you're going to have to utilise your alchemy, cookery and blacksmith skills to get the sad old place back on its feet.

Sell your wares

It's all very well knowing how to craft items but your wares won't make you money gathering dust on your workshope floor. Luckily your slightly creepy acquaintances seem to want to help you out. Your own personal air skip? They're either unusually generous or they want something in return. Time will tell.

Master your crafts

The more you explore these outlandish islands, the more you realise things aren't as they appear. Becoming a master of three noble crafts and making a success of the workshope Allcraft kindly bequeathed you seemed like a worthy goal. But...it's starting to feel like your achievements are merely part of a much bigger story. Master every recipe and build every blueprint to fashion a key that unlocks an unknown realm.

Oh, and did we mention you can also pet a dog? What do you get for it? Nothing but their unconditional love. Why, what did you expect?



Press Copies

To request a press copy of Craftlands Workshoppe, please do the following:
Media and journalists - email wills@excalibur-games.com or via [PressEngine](#)
Content creators and streamers - request your code via [Keymailer](#).

All Links

Steam: <https://store.steampowered.com/app/1197820>

Release Date Trailer: <https://youtu.be/701u76X3CmU>

Official Discord: <https://discord.gg/V89zC2n>

Facebook: <https://www.facebook.com/CraftlandsWorkShoppeKeep/>

Twitter: <https://twitter.com/CraftlandsGame>

Craftlands Workshoppe Main Theme: <https://youtu.be/aCm1S7uXOLA>

Wind in the Sky: <https://youtu.be/CQvhDMFEayY>

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About the Developer – Arvydas Žemaitis

Arvydas Žemaitis, a Lithuanian indie developer, is working away on Craftlands Workshoppe, a new entry into the popular Shoppe Keep franchise. You are invited to sacrifice even more of your social life in his most otherworldly adventure yet!

About Excalibur Games

Excalibur Games is the publishing arm of parent company Contact Sales Ltd, which was founded in 1997. Excalibur Games has moved forward to release its own original products, in addition to widely recognised licensed titles.

Successful releases Jalopy, Tracks, Shoppe Keep 2 and Flashing Lights have propelled Excalibur's digital portfolio forward.

Excalibur has worldwide Microsoft™ Xbox One, Sony™ Playstation 4 and Nintendo™ Switch publisher status.



Excalibur will also continue to license high-end simulation franchises such as Euro Truck Simulator and American Truck Simulator, from highly acclaimed developer SCS Software.

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